

November 2015 Deathworld Open Rules:

General Information:

- Entry Fee: \$15.00
- The Warhammer 40,000 7th Edition rules will be used.
- Army point limit is 2,000pts.
- Armies may be made up of a maximum of **3** Detachments.
 - Dataslates, Formations and Codex Detachments are all considered "Detachments" for this event.
- Unbound armies will **not** be allowed in this event.
- Super Heavy units, Gargantuan Creatures, & Apocalypse Only units will **not** be allowed in this event.
- Each player must designate their "Primary" Detachment and the warlord must be from this detachment.
- Games Workshop & the Fallout Gaming FAQ's will be used for this event.
- The Fallout Gaming Code of Conduct will be in effect for this event.
- All players must have the following to participate:
 - Army List
 - Rulebook
 - Codex(s)
 - Any additional rules and/or FAQ's.



Forgeworld:

- Forgeworld units and/or army lists will be allowed at the event.
- Restrictions (the following are **not** allowed):
 - Super Heavy Units & Gargantuan Creatures.
 - Strategic Assets, Stratagems, etc...
 - Units labeled as "Apocalypse Only".
 - Units with "Experiment Rules"
 - Horus Heresy Armies
- If you are using a Forgeworld unit(s) and/or army list, you must have all of the rules & faq's for them with you.

Terrain:

- Terrain will be preset on all tables but is not fixed.
- If you have a Fortification in your army list, you may slightly adjust terrain (up to 3") to accommodate the fortification.
- If you cannot fit a Fortification on the table (even after slightly adjusting terrain) please let the Tournament Organizer know and they will adjust the terrain on the table for you.

Event Scoring:

- Scoring for the event will be based off of the following 3 categories:
- Battle Points – Max of 45 Battle Points (each round will be worth a max of 15 battle points).
- Sportsmanship – Max of 15 Battle Points (each round will be worth a max of 5 battle points).
- Painting – Max of 10 Battle Points.

Sportsmanship:

- Sportsmanship will be included in this event, and will make up roughly 20% of your overall score.
- At the end of each round, players will score their opponent based off of that game, and that game alone.
- The rules for scoring sportsmanship will be detailed out on a separate sheet and given to players at the end of each round.

Painting:

- Painting will be included in this event, and will make up roughly 10% of your overall score.
- Paint Scoring will be done as follows:
 - Each is worth **1 Battle Point**.
 - All the models in the army are painted.
 - Models contain at least 3 colors.
 - Paint style for army is harmonious / consistent.
 - Army contains washes & dry brushes.
 - Army contains glow effects or free hand work.
 - All models are based.
 - Models are assembled & properly represented.
 - Army contains kit bashed models.
 - Army contains some sculpting / conversion work.
 - Army has a display board (not just something plain to carry the army on).